



Joshua Mun

Software Engineer

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PROJECTS

June
2017

WAKEUP CALL ALARM CLOCK

📍 Seattle, WA

wakeup-call.herokuapp.com

Engineered a full-stack Rails alarm clock serving as your personal room service wake-up call

- Utilized asynchronous background jobs to delay execution of Twilio API so that app will call user at specified phone number at the requested alarm time
- Developed mockups through MVC design patterns with bootstrap, jQuery/Ajax and Sass
- Designed lo-fi wireframe to hi-fi SVG assets on Illustrator

May
2017

CORNMAN THE GAME & API

📍 Seattle, WA

Dev Lead

Architected and designed an infinite side-scrolling game, Cornman, using Javascript on the Phaser framework in 7 days

- Built API on Rails to handle Ajax requests, such as recording and retrieving top ten scores
- Provided daily project management, feedback structures and strategic vision for a team of 3
- Further details on project development story can be found at joshmun.github.io/cornman.html

Video Overview of Project:

vimeo.com/216220524

Mobile Phone Game:

cornman.herokuapp.com

API Web App:

cornman-api.herokuapp.com



EXPERIENCE

Aug 2016-
Jan 2017

AMAZON

📍 Seattle, WA

Brand Specialist

Managed and established Bosch Tools, an international multi-million dollar e-commerce business, as #2 in the Tools & Home Improvement category in the Amazon.ca marketplace



SKILLS

Languages

- Javascript
- Ruby
- HTML5, CSS3
- SQL

Frameworks

- Rails
- jQuery/Ajax
- Phaser
- Bootstrap

Adobe

- Photoshop
- Illustrator
- InDesign
- Premiere Pro

Methodologies

- Git/Github
- Agile
- MVC, OO Design
- Mobile-First, Responsive



EDUCATION

May
2017

FULL STACK WEB DEVELOPMENT

📍 Seattle, WA

Dev Bootcamp

Jun
2015

PHILOSOPHY B.A. ENGLISH LITERATURES & WRITING B.A.

📍 La Jolla, CA

University of California, San Diego